

CMSC201

Computer Science I for Majors

Lecture 21 – Classes and Modules (Continued)

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Last Class We Covered

- More about “good quality” code
- Modules
- The **import** keyword
 - Three different ways to import modules
- Classes
 - Vocabulary related to classes

Any Questions from Last Time?

Today's Objectives

- To review the vocabulary for classes
- To learn about constructors and how they work
- To learn the differences between
 - Data attributes
 - Class attributes
- To explore special built-in methods and attributes

Creating Instances of a Class

Constructor

- In order to use a class we have created, we have to be able to create *instances* of it to use
- We can accomplish this using a special type of method (*i.e.*, a class function) called a ***constructor***
 - Using it will allow us to “construct” instances of our class

`__init__`

- The constructor has a special name: the word “`init`” with two underscores in front of it, and two underscores in back
 - This special name tells Python how to use it
- The `__init__()` method needs to be contained inside our class
 - It normally does initialization of the class data members and other important things

Constructor Example

- Here is an example constructor for **student**
`class student:`

```
    def __init__(self, name, age, gpa):  
        self.name = name  
        self.age = age  
        self.gpa = gpa
```

- It takes in three arguments (plus **self**) and initializes our data members with them

Using a Constructor

- To use our constructor:
 - Use the class name with `()` notation
 - Pass in the arguments it needs
 - Assign the results to a variable

```
test1 = student("Jane", 22, 3.2)
```

- Creates a new `student` object called `test1`

Constructor Code Trace

- What happens when we call a constructor?

```
def main():  
    test1 = student("Jane", 22, 3.2)
```

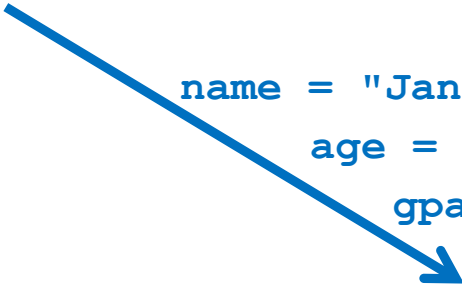
```
def __init__(self, name, age, gpa):  
    self.name = name  
    self.age = age  
    self.gpa = gpa
```

Constructor Code Trace


- What happens when we call a constructor?

```
def main():  
    test1 = student("Jane", 22, 3.2)
```

name = "Jane"
age = 22
gpa = 3.2



```
def __init__(self, name, age, gpa):  
    self.name = name  
    self.age = age  
    self.gpa = gpa
```



name:	"Jane"
age:	22
gpa:	3.2

Constructor Code Trace

- What happens when we call a constructor?

```
def main():  
    test1 = student("Jane", 22, 3.2)
```

name = "Jane"
age = 22
gpa = 3.2

Notice that all of the local variables in `__init__` disappeared!

Creates
and returns a
student object

```
def __init__(self, name, age, gpa):  
    self.name = name  
    self.age = age  
    self.gpa = gpa
```

The `self` Variable

- The `self` variable is the first parameter of every single class method – we must use it!
 - But we **don't** explicitly pass it in
 - Python implicitly passes it in (for us!)

- Calling the constructor:

```
test1 = student("Jane", 22, 3.2)
```

- The constructor definition:

```
def __init__(self, name, age, gpa):
```

The `self` Variable

- The `self` variable is how we refer to the current instance of the class
- In `__init__`, `self` refers to the object that is currently being created
- In other methods, `self` refers to the instance the method was called on

Deleting an Instance

- Some languages expect you to delete instances of a class after you are done with them
 - Python is not one of those languages
- Python has automatic “garbage collection”
 - It automatically detects when all of the references to a piece of memory have gone out of scope
 - Generally works pretty well

Attributes

Attributes

- There are two types of attributes:
 1. Data attributes
 - Also called instance variables
 2. Class attributes
 - Also called class variables

Data Attributes

- ***Data attributes***

- Variables are owned by a particular instance
- Each instance has its own value for each attribute

```
test1 = student("Jane", 22, 3.2)
```

```
name: "Jane" ←
```

```
age: 22 ←
```

```
gpa: 3.2 ←
```

test1's attributes



```
test2 = student("Adam", 19, 1.9)
```

```
name: "Adam" ←
```

```
age: 19 ←
```

```
gpa: 1.9 ←
```

test2's attributes



Data Attributes

- Data attributes are created and initialized by the class's `__init__` method
- Inside the class, data attributes must have “**self.**” appended to the front of them

```
def setAge(self, age):  
    if age > 0:  
        self.age = age  
    else:  
        self.age = 1
```

Class Attributes

- ***Class attributes*** are owned by the whole class
- All instances share the same value for it
 - When any instance of the class changes it, it changes for all instances of the class
- Class attributes are often used for:
 - Class-wide constants
 - Counting how many instances of a class exist

Class Attributes

- Class attributes must be defined within the class definition, but outside any methods

```
class student:
    MAX_ID_LENGTH = 4      # constant
    numStudents = 0       # counter

    def __init__(self, name, age, gpa):
        # __init__ method definition...

    # rest of class definition
```

Class Attributes

- Since there is one of these attributes per class and not one per instance, they're accessed via a different notation:

```
self.__class__.name
```

- Use the actual keyword “**class**”
- This is the safest way to access these attributes

```
def increment(self) :  
    self.__class__.numStudents += 1
```

Data vs. Class Attributes Example

```
class counter:
    # class attribute
    overall_total = 0

    def __init__(self):
        # data attribute
        self.my_total = 0

    def increment(self):
        self.my_total += 1
        self.__class__.overall_total += 1
```

Data vs. Class Attributes Example

```
one = counter()
two = counter()
one.increment()
two.increment()
two.increment()
print("one's total", one.my_total)
print("class total", one.__class__.overall_total)
print("two's total", two.my_total)
print("class total", two.__class__.overall_total)
```

```
one's total 1
class total 3
two's total 2
class total 3
```


Special Built-In Methods

Built-In Methods

- Python automatically includes many methods that are available to every class
 - Even if you don't explicitly define them
- These methods define functionality triggered by special operators or usage of that class
- All built-in methods have double underscores around their name: `__init__`

Special Methods

- Here are some special methods and their uses:

`__init__`

- The constructor for the class
- Often initializes the data members

`__str__`

- Defining how to turn an instance into a string
- Used whenever we call `print()` with an instance

More Special Methods

- There are additional special methods, including ones that let you define how these work:
 - Comparison
 - Assignment
 - Copying
 - **len()**
 - Using `[]` notation like a list
 - Using `()` notation like a function

Special Built-In Attributes

Built-In Attributes

- Python also has special attributes that exist for all classes

`__class__`

- Gives a reference to the class from any instance
- We already use this for accessing class attributes

`__module__`

- Gives a reference to the module it's defined in

The `__doc__` Attribute

- We can also use documentation strings in our class, and access them using `__doc__`
- To add documentation, use 3 double quotes

```
class student:
```

```
    """This is a class for a student"""
```

```
    MAX_ID_LENGTH = 4
```

```
    numStudents = 0
```

```
    def __init__(self, name, age, gpa):
```

```
        """Constructor for a student"""
```

```
        # constructor definition...
```

The `__doc__` Attribute

- To access the documentation, use `__doc__`

```
test1 = student("Jane", 22, 3.2)
```

```
print(test1.__doc__)
```

```
print(test1.__init__.__doc__)
```

```
This is a class for a student  
Constructor for a student
```


The `dir()` Function

- If you want a list of all the available attributes and methods, you can call the `dir()` function on any instance of the class:

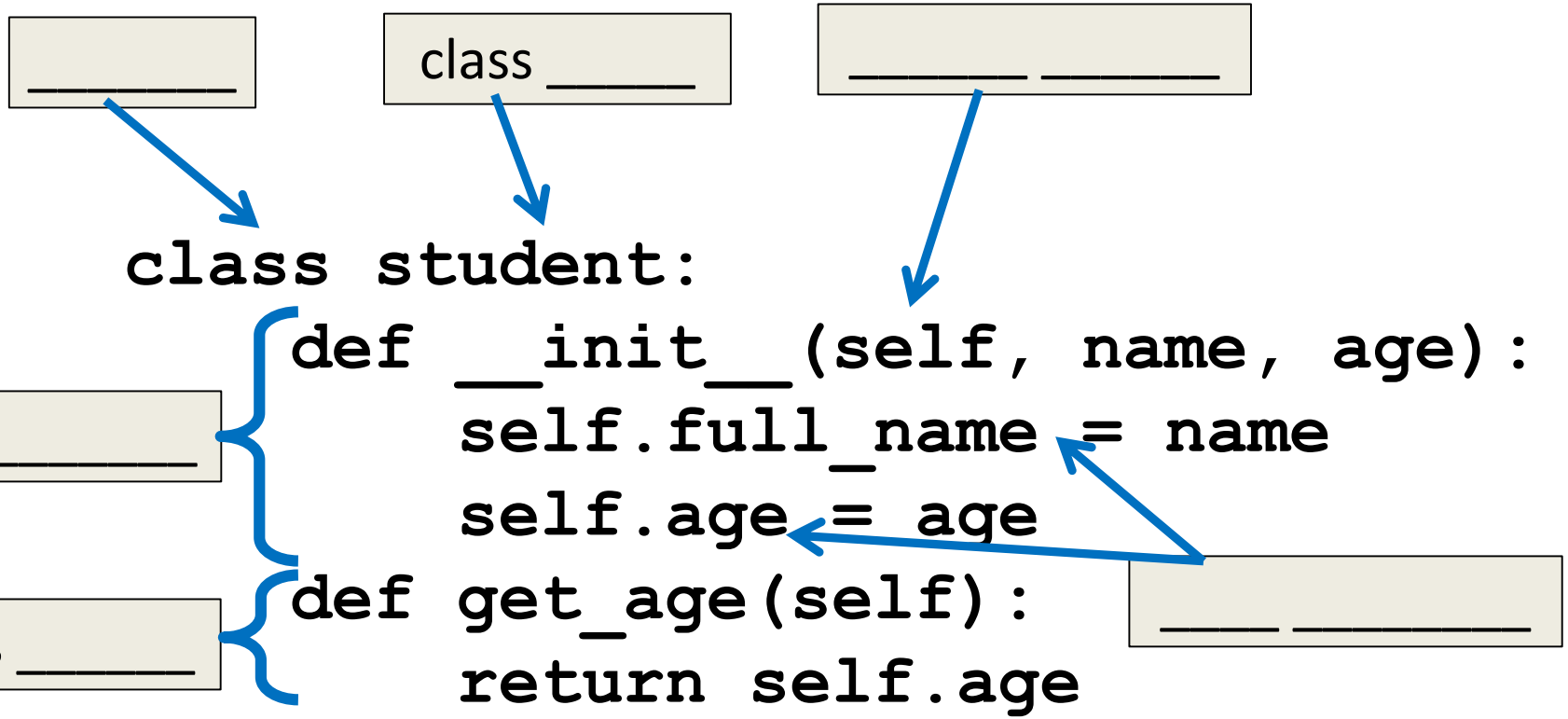
`dir(testStudent)`

```
['MAX_ID_LENGTH', '__class__', '__delattr__', '__dict__',  
 '__dir__', '__doc__', '__eq__', '__format__', '__ge__',  
 '__getattr__', '__gt__', '__hash__', '__init__',  
 '__le__', '__lt__', '__module__', '__ne__', '__new__',  
 '__reduce__', '__reduce_ex__', '__repr__', '__setattr__',  
 '__sizeof__', '__str__', '__subclasshook__', '__weakref__',  
 'age', 'checkGraduate', 'getNumStudents', 'gpa', 'idNum',  
 'increment', 'name', 'numStudents', 'printStudent', 'setAge',  
 'setIDNum']
```

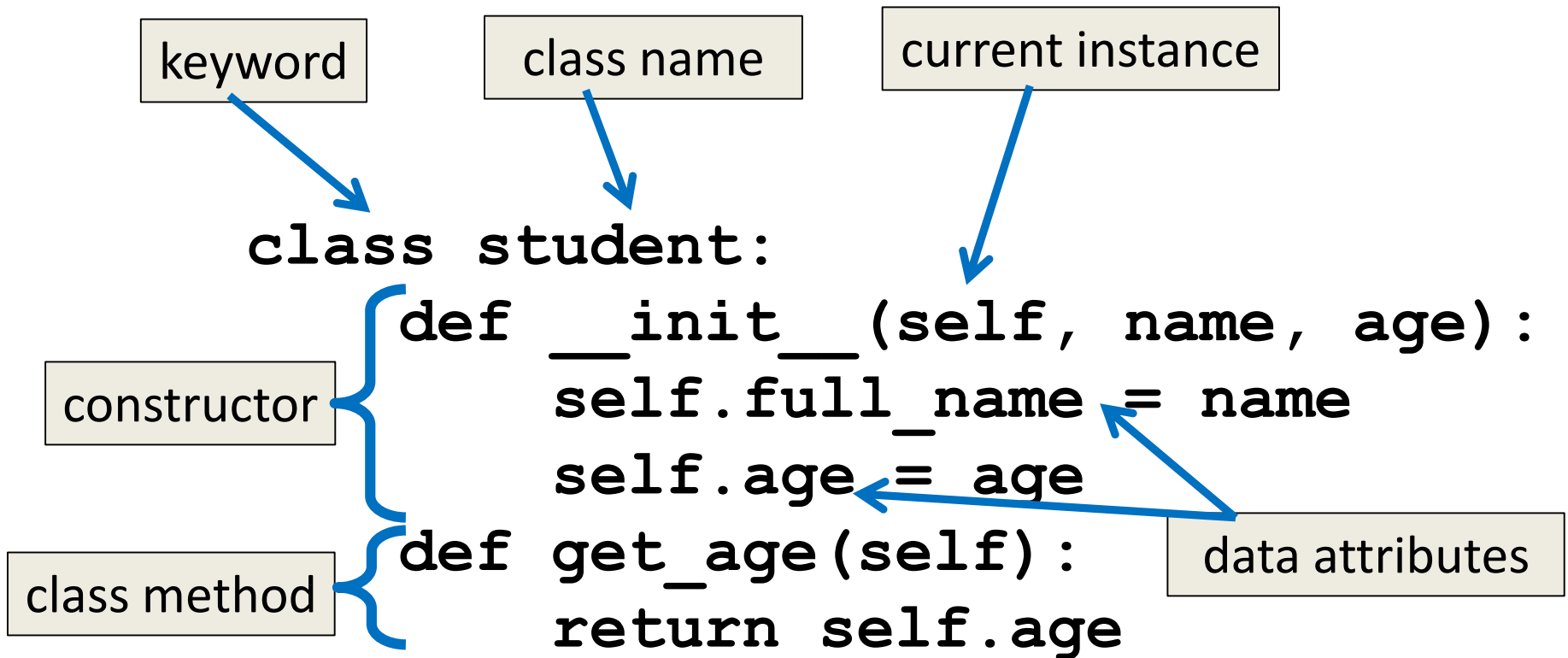
If we have time...

LIVECODING!!!

Class Vocabulary



Class Vocabulary



Any Other Questions?

Announcements

- Homework 8 is out
 - Due by Monday, April 25th at 8:59:59 PM
- Final exam: Common Final
 - Friday, May 13th from 6 to 8 PM
 - If you have religious/sports exemptions that prevent you from taking the exam then, let us know ASAP
 - (List when your other exams are being held)